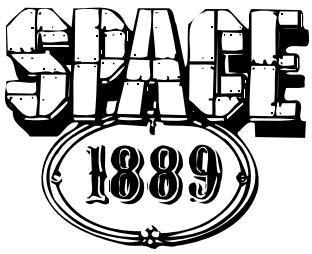

CHARACTER _____

Player _____

Height _____ Weight _____ lbs.

Sex Male Age _____

Nationality _____ Income _____

1st Career _____ 2nd Career _____

ATTRIBUTES AND SKILLS

Strength _____

Fisticuffs _____

Throwing _____

Close Combat* _____

_____

Trimsman* _____

_____

Agility _____

Stealth _____

Crime* _____

_____

Marksmanship* _____

_____

Mechanics* _____

_____

Endurance _____

Wilderness Travel* _____

_____

Fieldcraft _____

Tracking _____

Swimming _____

Intellect _____

Observation _____

Engineering* _____

_____

Science* _____

_____

Gunnery* _____

_____

Charisma _____

Eloquence _____

Theatrics _____

Bargaining _____

Linguistics _____

Social Level _____

Riding* _____

_____

Piloting* _____

_____

Leadership _____

Medicine _____

CHARACTER PORTRAIT

WOUNDS

Unconsciousness

Str + End/2 0

Potential Wounds

Str + End 0

Current Wounds

RESEARCH AREAS

The Ether _____ Combustion _____

Electricity _____ Precision Machinery _____

Biochemistry _____ Power Production _____

Transportation _____ Optics _____

RENOWN

Heroism _____ Science _____

Exploration _____ Military _____

Patriotic Service _____

Weapon	Shots	Magazine	Reload	Wounds	Required Strength	Save or Block	Range or Reach

CHARACTER _____ Date Created _____

Player _____ Campaign _____

Height _____ Weight ____ lbs. Hair _____

Sex Male Age _____ Eyes _____

Nationality _____ Income _____ Social Class _____

1st Career _____ 2nd Career _____ Rank/Title _____

Description _____

Background _____

EQUIPMENT

Item	Location	Wt	Item	Location	Wt	Item	Location	Wt

Notes: _____

LANGUAGES

Native _____ Primary _____

Others _____

KNIGHTLY ORDERS & MEDALS

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